

Subject Code: KCS055

Roll No:

BTECH

(SEM V) THEORY EXAMINATION 2023-24

MACHINE LEARNING TECHNIQUES

TIME: 3 HRS

M.MARKS: 100

Note: 1. Attempt all Sections. If require any missing data; then choose suitably.

SECTION A

1.	Attempt all questions in brief.	2 x 1() = 20
a.	Discuss the important objectives of Machine Learning.	2	1
b.	Discuss overfitting and underfitting situation in decision tree learning.	2	1
c.	Discuss support vectors in SVM.	2	2
d.	What is gradient descent delta rule?	2	2
e.	Explain Case-based learning.	2	3
f.	For which problem decision tree is best suitable.	2	3
g.	Define the term ANN, and CNN.	2	4
h.	Differentiate between Lazy and Eager Learning.	2	4
i.	Comparison of purely analytical and purely inductive learning.	2	5
j.	Define the term Offspring, Chromosome and Genes are used in GA.	2	5

SECTION B

Attampt any three of the follo 1

2.	Attempt any <i>three</i> of the following:	10 x 3 =	= 30
a.	Compare Supervised and Unsupervised Learning Techniques with	10	1
	examples.	6.	
b.	Explain Maximum Likelihood and Least Squared Error Hypothesis with	10	2
	example.		
c.	Compare and contrast Information Gain, Gain Ratio, and Gini Index in	10	3
	detail.		
d.	Explain the different layers used in convolutional neural network with	10	4
	suitable examples.		
e.	Discuss the applications of reinforcement learning. In which problems	10	5
	reinforcement learning is used?		
B			
SECTION C			

SECTION C

3. Attempt any *one* part of the following:

3.	Attempt any <i>one</i> part of the following:	10 x 1 =	= 10
a.	Compare regression, classification and clustering in machine learning	10	1
	along with suitable real life applications.		
b.	Explain the "Concept Learning" Task Giving an example.	10	1
	N.		

4.	Attempt any one part of the following:	10 x 1 =	= 10
a.	Explain hyperplane (decision boundary) in SVM. Categorize various	10	2
	popular kernels associated with SVM.		1
b.	Differentiate between Naïve Bayes classifier and Bayesian belief	10	2
	networks. Give an application of Bayesian belief networks.		

5.	Attempt any one part of the following:	10 x 1 =	= 10
a.	Discuss Decision Tree and explain its working in detail.	10	3
b.	Demonstrate K-Nearest Neighbors algorithm for classification with the help of an example.	10	3

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6.	Attempt any one part of the following:	10 x 1 =	= 10
a.	Illustrate backpropagation algorithm by assuming the training rules for	10	4
	output unit weights and Hidden Unit weights.		
b.	Write short notes on Probably Approximately Correct (PAC) learning	10	4
	model.		

7.	Attempt any one part of the following:	10 x 1 =	= 10
a.	Explain Q-learning with its key terms, key feature and elements. Discuss	10	5
	its applications used in real life.		
b.	Define the term Genetic Algorithm. Discuss the working of Genetic	10	5
	algorithm with the help of flowchart.		

